Y4 Autumn Overview

Writing		Maths	
Genres covered: Instructional Writing, Diary Entry, Narrative, Recount, Setting Description, Letter Writing, Poetry, Newspaper Report, Character Description, TV News report. Cross curricular: Create a fact file about Anglo-Saxon life. Other focus: Varied sentence openers, using a dictionary, legible fluent handwriting. Editing and correcting a piece of writing. Texts covered: How To Train Your Dragon (fiction)		Objectives: Place Value -Represent numbers to 1,000 -Partition numbers to 1,000 -Number line to 1,000 -Thousands -Represent numbers to 10,000 -Partition numbers to 10,000 -Flexible partitioning of numbers to	
Dreamgiver (Film unit) SPAG		10,000 -Find 1, 10, 100, 1,000 more or less	Multiplication and division -Multiples of 3
Objectives: -Use capital letter for names and beginning of sentences and full stops -Fronted Adverbials -Singular and Plural Nouns -Pronoun	-Prepositions to Express Time and Cause -Plural and Possessive '-s' -Commas -Compound Words -Adverbs to Express Time and Cause -Determiners	-Number line to 10,000 -Estimate on a number line to 10,000 -Compare numbers to 10,000 -Order numbers to 10,000 -Roman numerals -Round to the nearest 10 -Multiply and divide by 6 -6 times-table and division facts -Multiply and divide by 9 -9 times-table and division facts -The 3, 6 and 9 times-tables -Multiply and divide by 7	
Spelling		-Round to the nearest 100	-7 times-table and division facts
Objectives: -Homophones -Prefix in-/il-/im-/irPrefix subPrefix inter-	-Suffix –ation to form nouns -Words ending in -ly/-lly -'sh' sound spelled 'ch' -Challenge Words	-Round to the nearest 1,000 -Round to the nearest 10, 100 or 1,000 Addition and subtraction -Add and subtract 1s, 10s, 100s and 1,000s -Add up to two 4-digit numbers — -11 times-table and division facts -12 times-table and division facts -Multiply by 1 and 0 -Divide a number by 1 and itself -Multiply three numbers	
R	eading	no exchange	
Texts covered: How To Train Your Dragon (fiction), The Princess and the Pea (Write Stuff Unit), Dreamgiver (Film Unit) Objectives: -Predict what might happen from details stated and implied -Drawing inferences, such as inferring characters' feelings, thoughts and motives from their actions, and justifying inferences with evidence -Making comparisons with and across books -Participating in discussions about books, explaining their understanding of what they have read and provide reasoned justification for their views.		-Add two 4-digit numbers – one exchange -Add two 4-digit numbers – more than one exchange -Subtract two 4-digit numbers – no exchange -Subtract two 4-digit numbers – one exchange -Subtract two 4-digit numbers – more than one exchange -Efficient subtraction	

Geography History Where does our food come from? How hard was it to invade and settle in Britain? -Understand how our food choices can impact the environment. -Understand why the Anglo-Saxons invaded Britain. -Identify the features of Anglo-Saxon settlements and how they changed from -Describe what it means to trade responsibly. -Describe how we get our chocolate. prehistoric times. -Know where our food comes from: Map and calculate the distance food has travelled. -Understand what Sutton Hoo tells us about Anglo-Saxon life. -Understand how Anglo-Saxons converted to Christianity. -Know how our school dinners are sourced. -Discuss the advantages and disadvantages of buying both locally and imported food. -Create an interpretation of Alfred the Great. -Understand how the Anglo-Saxon rule came to an end. PE **Football** Hockey -I can delay an opponent and help to -I understand the rules of the prevent the other team from scoring. game and I can use them often -I can dribble, pass, receive and shoot the and honestly. ball with increasing control. -I can delay an opponent and help -I can move to space to help my team to to prevent the other team from keep possession and score goals. scoring. -I can dribble, pass, receive and -I can provide feedback using key shoot the ball with increasing terminology and understand what I need to do to improve. control. -I can use simple tactics to help my team -I can move to space to help my team to keep possession and score score or gain possession. -I share ideas and work with others to goals. -I can provide feedback using key manage our game. -I understand the rules of the game and I terminology and understand what can use them often and honestly. I need to do to improve. -I can use simple tactics to help my OAA -I can accurately follow and give team score or gain possession. instructions. -I share ideas and work with -I can confidently communicate ideas and others to manage our game. listen to others. **Fitness** -I can identify key symbols on a map and -I can collect and record my scores use a key to help navigate around a grid. and identify areas I need to -I can plan and apply strategies to solve improve. -I can use key points to help me to problems. improve my sprinting technique.

	-I can reflect on when and why I was successful at solving challengesI can work collaboratively and effectively with a partner and a small group. Swimming -Swim competently, confidently and proficiently over a distance of at least 25 metresUse a range of strokes effectively [for example, front crawl, backstroke and breaststroke]Perform safe self-rescue in different water-based situations.	-I share ideas and work with others to manage activitiesI show balance when changing direction at speedI show control when completing activities to improve balanceI show determination to continue working over a period of timeI understand there are different areas of fitness and that each area challenges my body differently.
Science	RE / PSHE	
Electricity and circuits	Are all religions equal?	
-Recognise how electrical appliances are poweredWork scientifically: To record and classify qualitative dataKnow how to construct an electrical circuitWork scientifically: To draw a scientific diagramInvestigate what affects bulb brightnessKnow how to be safe around electricity. Animals: Digestion and food	-Recognise that there are many connections between religious worldviewsExplain similarities and differences in how people understand GodIdentify how some Sikh beliefs and practices reflect ideas about religious equalityDetermine how Bahá'í teachings influence some practicesExpress ideas about religious equality and harmony. Family and Relationships	
Animais. Digestion and 1000	ranniy and Kelationsinps	
-Describe the function of the human digestive systemRecognise the different types of human teeth and their roles in eatingExplain how to care for our teethRecognise that differences in teeth relate to and animal's dietWorking scientifically: To classify animals based in their dietRecognise producers, predators, and prey in food chainsRecognise that animal's poo can give us clues about digestion, teeth, and diet.	-Understand that manners vary in different situationsUnderstand boundaries in friendships, including physical and emotional boundaries and expectationsUnderstand that what they do and say affects other peopleUnderstand the impact of bullying and the role bystanders can takeExplore stereotypes in fictional characters and think about how these might influence usRecognise that stereotypes can relate to several factorsBegin to understand that families are varied, in this country and across the	

-Explore how we can help following a bereavement

Health and Wellbeing -Understand how we can look after our teeth. -Understand what relaxation feels like. -Develop a growth mindset and understand that mistakes are useful. -Identify own strength and begin to see how they can affect others. -Identify what is important to me and to take responsibility for my own happiness. -Understand a range of emotions. -Begin to understand what mental health is and who can help if I need it. Computing **Internet Safety**: Coding: -Design, Code, Test and Debug -Going Phishing -If Statements -Beware Malware -Co-ordinates -Plagiarism -Repeat Until and IF/ELSE Statements -Healthy Screen-Time -Number Variables -Making a Playable Game **Design Technology** Art **Drawing: Power Prints Electrical systems: Torches** (Links to Science: electricity and circuits) -Draw using tone to create a 3D effect. -Explore proportion and tone when drawing. -Learn about electrical items and how they work. -Plan a composition for a mixed-media drawing. -Analyse and evaluate electrical products. -Use shading techniques to create pattern and contrast. -Design a torch to fit a set of specific user needs. -Work collaboratively to develop drawings into prints. -Make and evaluate a torch. Collage Cooking and nutrition: Adapting a recipe Creating a collage (linked to English 'Princess and the Pea') (Links to Science: Animals: Digestion and food) -Follow a baking recipe. -Make and test a prototype. -Design a biscuit to a given budget. -Make a biscuit that meets a given design brief.

Music	MFL	
Rock and Roll	<u>French</u>	
-Understand the history of rock and roll musicPerform with a sense of style.	Ask and answer questions on several topics.	
-Play a walking bass line on tuned percussion.	Read and understand a range of familiar written phrases.	
-Play a rock and roll piece of music.	Know about some aspects of everyday life and compare them to their own.	